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CU 5092 Real Time Embedded Systems Important 13 Marks Questions

Unit I

- 1. Define the architectural inheritance of ARM processor and explain.
- 2. Examine the implementation of branch, call and return instructions in ARM instruction set.
- 3. Write a program to find the product of two numbers.
- 4. (i) Discuss about the CPU performance.
 - (ii) Discuss in detail about Coprocessors.
- 5. Describe the performance of embedded computing systems.

<u>Unit II</u>

- 1. Explain the need for ICE, JTAG for embedded system development with examples.
- 2. With an example explain how Logic analyser, in circuit Emulator and Co simulator are used as debugging tools.
- 3. Describe about Memory devices with suitable examples.
- 4. With a suitable example, explain how debugging is carried out using debuggers & compilers.
- 5. What do you mean by memory system interface with CPU? Explain with examples.

Unit III

- 1. How to use SWP instruction to implement atomic test and set in ARM. Explain.
- 2. Interpret and Analyze the scheduling process by applying Rate Monotonic Algorithm for the given set of process.

Process	Execution	Time Period
P1	1	4
P2	2	6
P3	3	12

- 3. Demonstrate in detail about power optimization strategies for CPU operation.
- 4. Describe in detail about the inter process communication mechanism
 - (i) Shared Memory communication
 - (ii) Message passing
 - (iii) Signals
 - (iv) Mailboxes
- 5. Demonstrate in detail about power optimization strategies for CPU operation.

Unit IV

- 1. Discuss in detail about the distributed embedded architecture with suitable example.
- 2. Describe the network abstractions with the help of OSI model layers.
- 3. Describe the different arbitration schemes with diagrams.
- 4. Observe in detail about Quality Assurance Process using the following
 - (i) Quality Assurance Techniques

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- (ii) Verifying the specifications.
- 5. Demonstrate the operation of Ethernet enabled system. With a suitable example.

Unit V

- 1. Demonstrate the role of a Set Top Box along with its hardware and software design.
- 2. Design a video accelerator as an example of accelerated embedded system.
- 3. Evaluate in detail the principle operation of software modem.
- 4. Explain the FOSS tools for embedded system development.
- 5. Discuss about the design of Data compressor and system on silicon.
 - (i) Theory of operations and requirements.
 - (ii) Specification
 - (iii) System Architecture
 - (iv) Component designing and testing
 - (v) System integration and testing