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Object Oriented Analysis and Design Important 2mark questions

Unit I

- 1. What are the three ways and Perspectives to Apply UML?
- 2. Outline the purpose of using use cases, to describe requirements.
- 3. Distinguish between method and message in object.

Unit II

- 1. Distinguish between coupling and cohesion.
- 2. What are design patterns?
- 3. Define responsibility with an example.

Unit III

- 1. How to create a Domain Model?
- 2. What are the tasks performed in elaboration?
- 3. What is a relationship of a conceptual super class to a subclass?

Unit IV

- 1. List the relationships used in class diagram.
- 2. Difference between Logical architecture and layers.
- 3. Name the two types of UML interaction diagrams.

Unit V

- 1. List out the issues in OO Testing.
- 2. What are the steps for mapping Designs to code?
- 3. Define a testcase. Give Example.