For Questions, Notes, Syllabus & Results
CS 8392 Object Oriented Programming

Important 13mark questions

Unit I

1. Discuss the OOP principle in detail.
2. Explain the features and the characteristics of JAVA.
3. Explain the selection statements in java using suitable examples.

Unit II

1. Define inheritance. With diagrammatic illustration and java programs illustrate the different types of inheritance with an example.
2. Explain simple interfaces and nested interfaces with examples.
3. Present a detailed comparison between classes and interfaces.

Unit III

1. Explain the different types of exceptions and the exception hierarchy in java with appropriate examples.
2. What is input and output streams? Explain them with illustrations.
3. Write a note on built-in exceptions.

Unit IV

1. Explain in detail the different states of a thread.
2. Demonstrate Inner thread Communication and suspending, resuming and stopping threads.
3. Describe the creation of a single thread and multiple threads using an example.

Unit V

1. State and explain the basic of AWT Event handling in detail.
2. Describe in detail about the different layout in java GUI. Which layout is the default one?
3. State the differences between AWT and swing.